

# Synchronous Breakouts – Innovative Solutions for Sustainability in Education (ISSUE)



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# INTERACTIVE PART BEFORE WE START...



**miro**

Link: [https://miro.com/app/board/o9J\\_17de9Ko=](https://miro.com/app/board/o9J_17de9Ko=)



# ISSUE PROJECT OVERVIEW

# THE INNOVATIVE SOLUTIONS FOR SUSTAINABILITY IN EDUCATION (ISSUE) ERASMUS+ PROJECT

INTERNATIONAL  
BUSINESS SCHOOL

## Project Objectives

**Development of a holistic  
tool system for SD trainings  
to improve sustainability performance  
in the higher education sector**



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# PROJECT PARTNERS

OUR WEBSITE: <https://www.issue-project.eu/>



(P1) Budapest Business School (BBS), Hungary

(P2) Leeds Beckett University (LBU), UK

(P3) IEDC Bled School of Management, Slovenia

(P4) CBS International Business School, Germany

(P5) Lappeenranta University of Technology (LUT), Finland

(P6) INFODEF Institute for the Promotion of Development and Training, Spain

(P7) BCSDH Business Council for Sustainable Development, Hungary

(P8) CEEMAN International Association for Management Development in Dynamic Societies, Slovenia



# ISSUE INTELLECTUAL OUTPUTS



# ISSUE PROJECT INTRODUCTION VIDEO

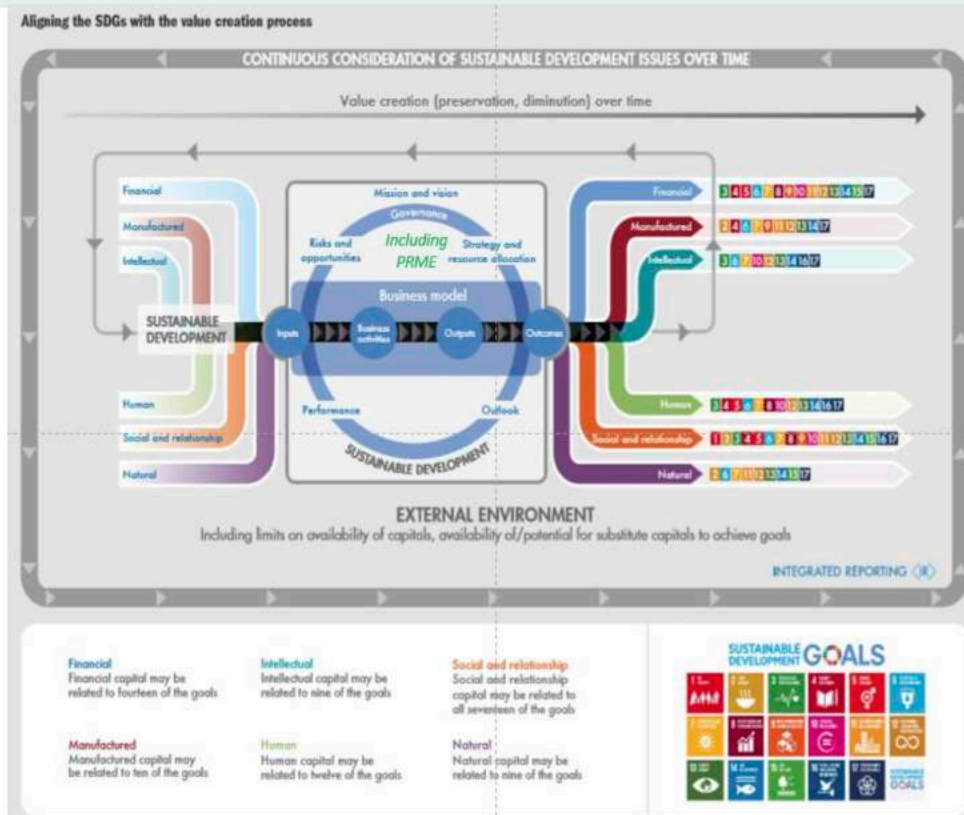


<https://youtu.be/9peDqSrrigE>



# IO1 – INTEGRATED REPORTING MANUAL

- Intended to provide clear guidance as to the knowledge, skills and behaviors necessary to work in an **IR environment within the Higher Education Sector**
- Incorporates clear guidance and mapping to the Sustainable Development Goals, Principles for Responsible Management Education and the UN Global Compact Principles by adopting the **six Capitals framework**



# IO2 – METHODOLOGY HANDBOOK

Includes **best practice examples and case studies** from both the higher education and business sectors.

**Three parts:**

[Pt. 1: Collection of Best Practices](#)

[Pt. 2: Collection of Teaching Cases](#)

[Pt. 3: Collection of Research Cases](#)



# IO5 – GREEN OFFICE STRATEGY, TOOLKIT, AND GUIDELINES

## Green Office Strategy:

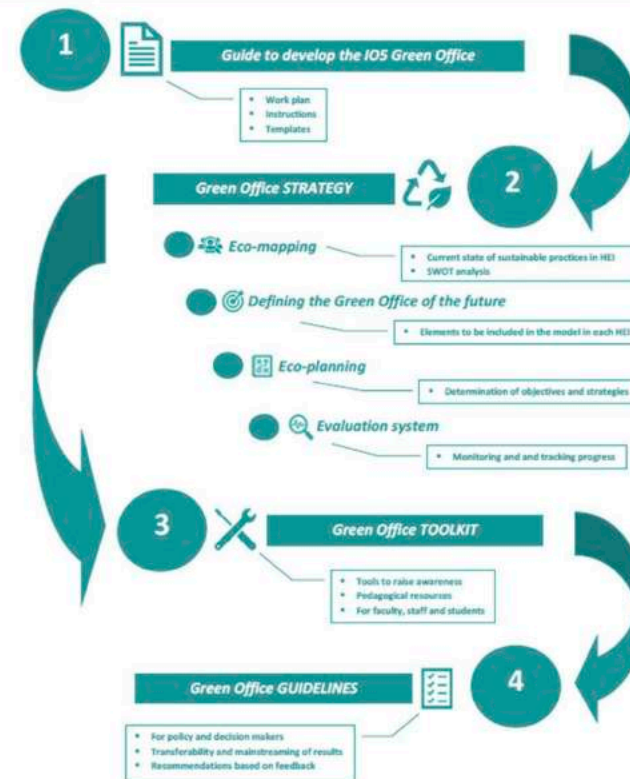
- Establishment of an environmentally and human-friendly place to work, following the innovative Green Office concept

## Green Office Toolkit:

- Development of tools to raise awareness and provide pedagogical approaches for faculty, staff, and students

## Green Office Guidelines:

- Providing information for policy and decision makers, transferability and mainstreaming of results



# DEVELOPMENT OF THREE INNOVATIVE TEACHING FORMATS

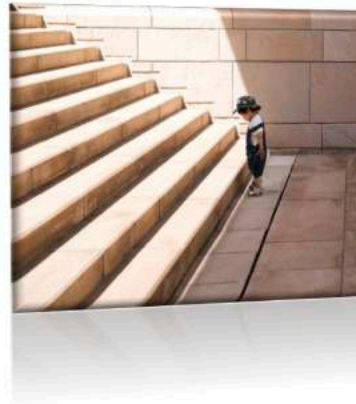
# INNOVATIVE TEACHING FORMATS (IO3, 4, 6)

How do we  
sensitize &  
inspire the  
leaders of  
the future?

**Future  
Sustainability  
Manager (CBS)**



**21-Day Challenge  
(LUT)**



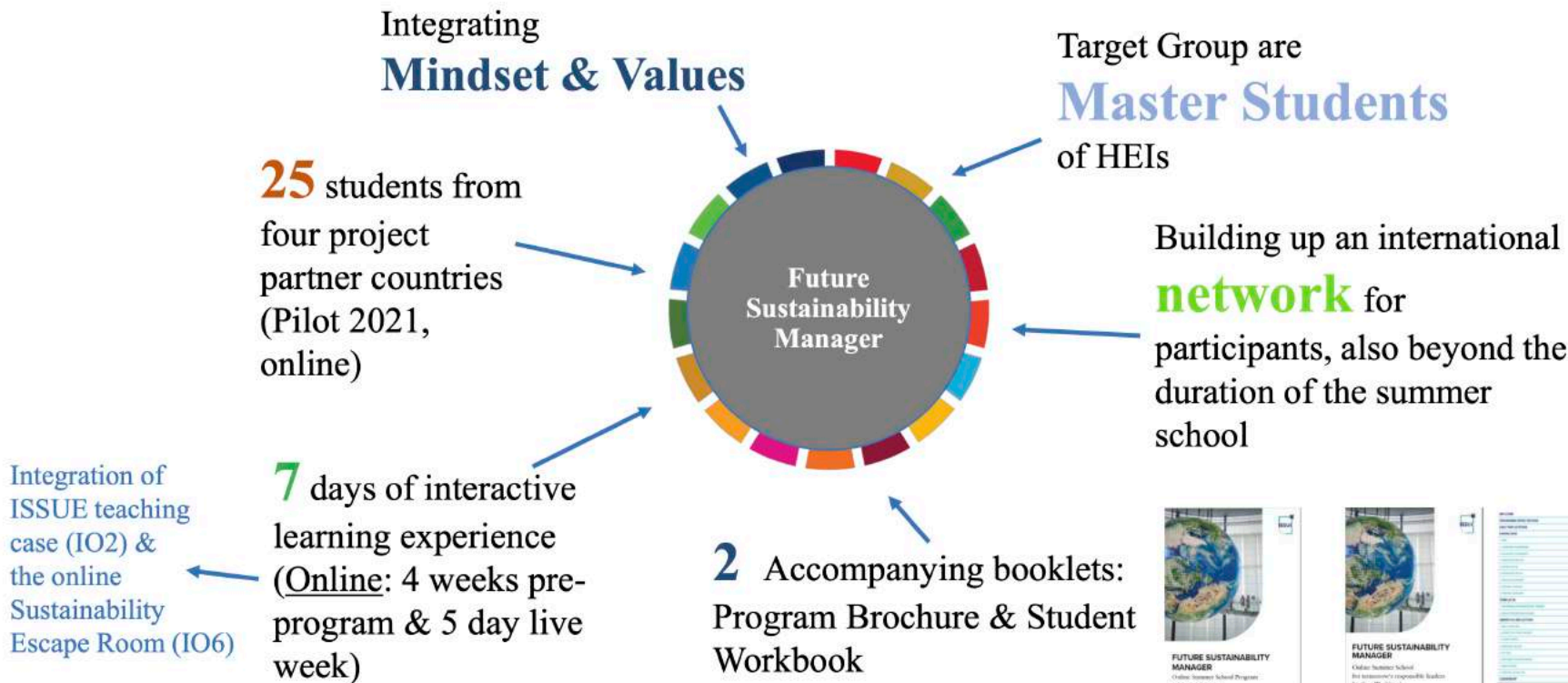
**Sustainability  
Escape Room (BBS)**





# THREE INNOVATIVE TEACHING FORMATS

## FUTURE SUSTAINABILITY MANAGER SUMMER SCHOOL





# THREE INNOVATIVE TEACHING FORMATS

## FUTURE SUSTAINABILITY MANAGER SUMMER SCHOOL



### KNOWLEDGE

Insights on various sustainability topics, such as multinational perspectives on CSR, SDGs, Systems Thinking,... through sessions as well as student workbook



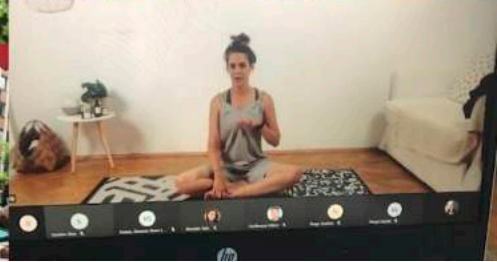
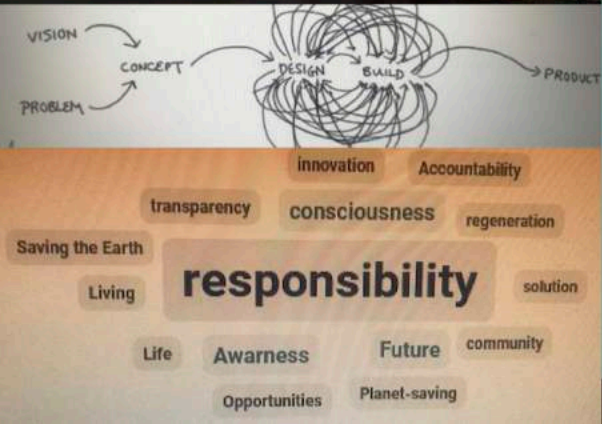
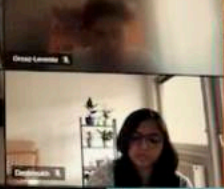
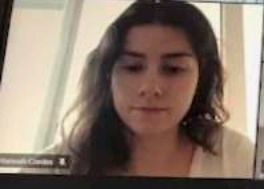
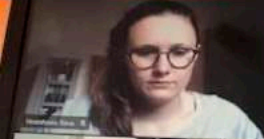
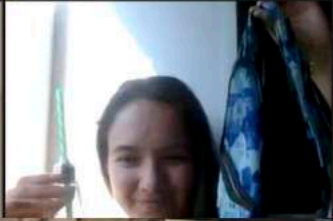
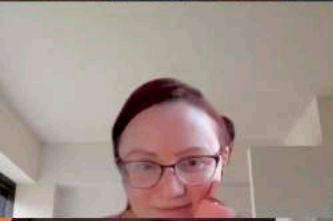
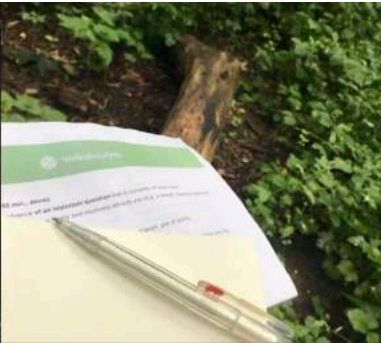
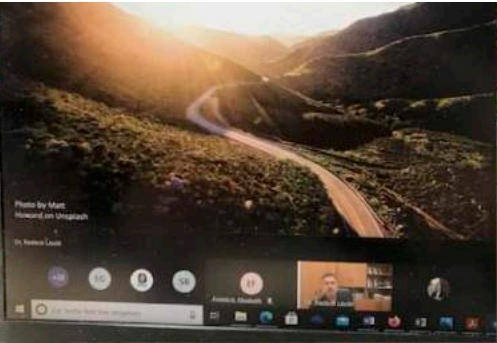
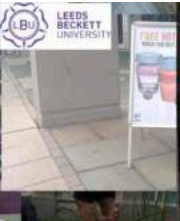
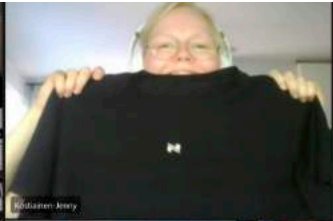
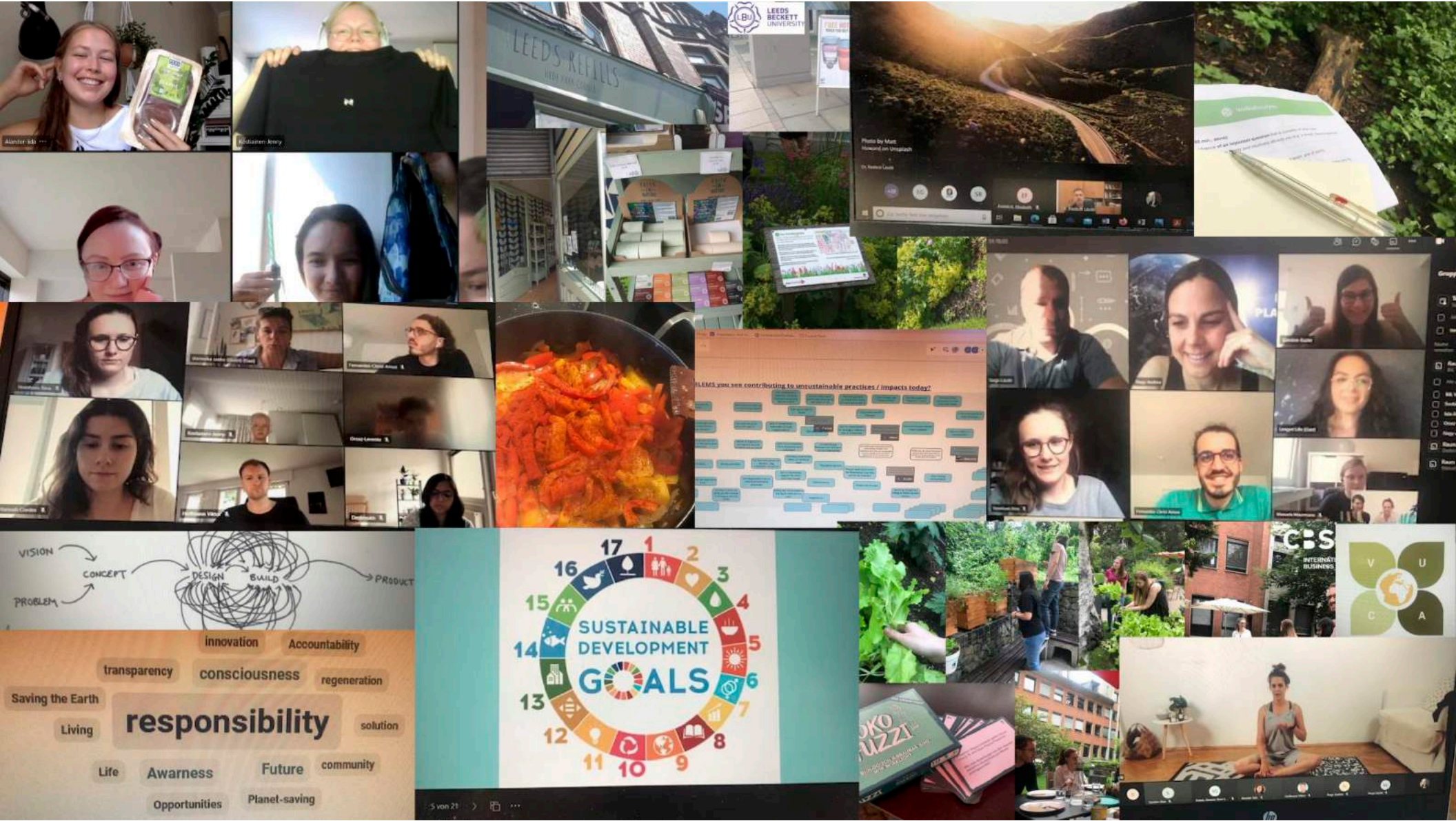
### MINDSET

“Walkaboutyou” nature experience, morning meditations, mindfulness, values & purpose sessions, reflections, student workbook, journaling practices, yoga sessions

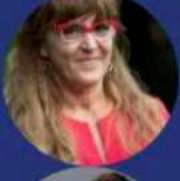


### ACTION

Company & (Social) Start-up insights, group work & networking, development of impact ideas and business models with final jury pitch presentation



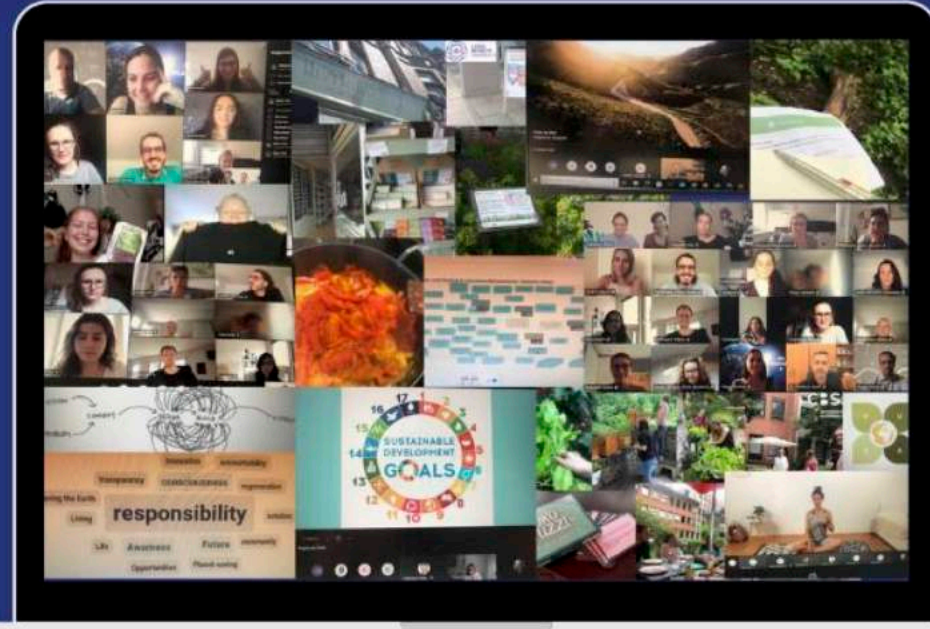




**Thank you!**

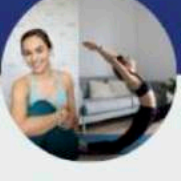
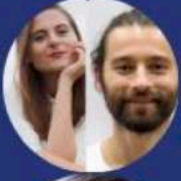
**Köszönöm!**

**Danke!**



**Kiitos!**

**Hvala lepa!**



Which words, emotions, impressions come to your mind when you think about the last week? :)

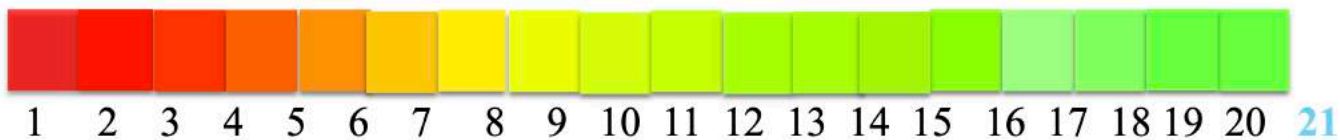
			thankful	inspired	new info	smarter than before	new friends		A WINTER SCHOOL might work as well :)	looking forward to our REUNION		new friends			Meditating	yoga & meditation	great ideas
satisfied	so much new information	energetic	fun	motivated	well organized	inspired	Very good		Networking			perfect organization	Inspiration		Getting know great people		team spirit
Overview Effect	lots of very nice people	Einstein quotes rock	amazing to see so many women!	meeting at campus	relaxing mornings	Motivated	Thoughtful questions from participants & superb answers from experts	Thankful	fun	fun	Exhausted	hard to get used to it :)	need some sleep		Exciting programs	FUN	learning from each other
Happy	sad (because not being in Budapest)	Inspirering			tired now	Consciousness	Geared up	ready to be the change	excellent	Inspired	Inspired greatly motivated		Relaxed				proud!
Excited	smart	spiritual	well organized	motivated	thankful for meeting so many amazing guys	Passionate	excited!	wanting to travelllll	connected	on my way to visiting Budapest		Interesting sessions	Teamwork				connection
keep breathing	purpose	great values	Please doing that again!!!!	Teamspirit	meditativ		Network and meet new people	Network is king		Changemakers	Creativity			BE THE CHANGE			nature
awareness	ready	The Why is key!		Professional		Great presenters		Motivated people	Hope for the future	Motivating for the organisers	Fantastic team work and pitches						Yoga engaged



# THREE INNOVATIVE TEACHING FORMATS

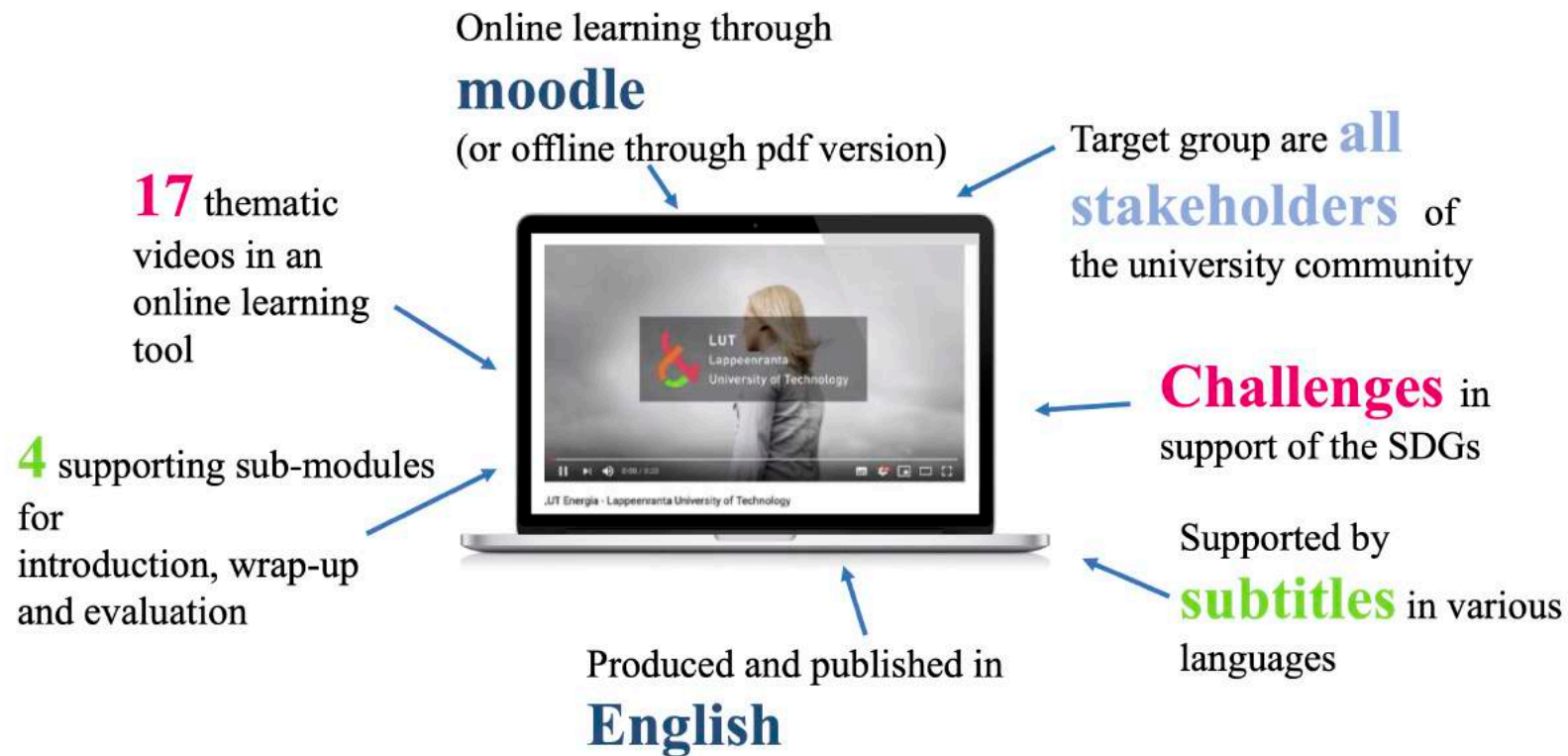
## 21-DAY CHALLENGE

With the "21-Day-Challenge" a **gamified online class** is developed, in order to generate understanding and awareness for the various sustainability related topics that emerge from the 17 goals of the UN agenda for sustainable development until 2030.



# THREE INNOVATIVE TEACHING FORMATS

## 21-DAY CHALLENGE





# THREE INNOVATIVE TEACHING FORMATS

## 21-DAY CHALLENGE



Easy to integrate  
in any course

Suitable for  
✓ Students  
✓ Teachers  
✓ Uni staff

Builds a habit of  
sustainable living

Learners are  
inspired by  
each other

Easy and fun!

# THREE INNOVATIVE TEACHING FORMATS

## 21-DAY CHALLENGE

Get the highest number of points and win!



Watch the video on one of 17 SDGs

unique materials from all over Europe



Get points!

Choose the challenge

Repeat this cycle for 21 days to form a habit

Evaluate how much you have learned

Evaluate your sustainability awareness

Post your results in Moodle

Accomplish it

Entry quiz in the beginning

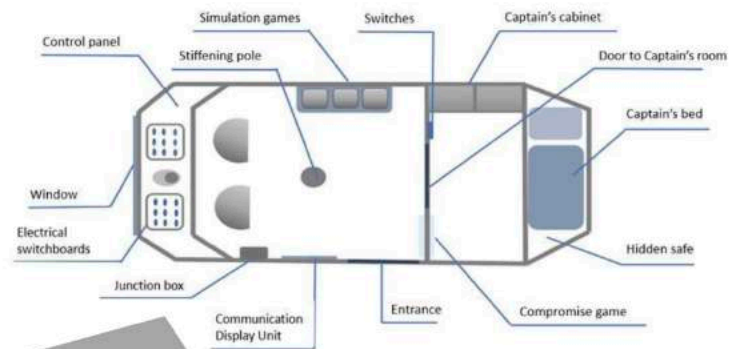
Ace the final quiz and get a certificate

# THREE INNOVATIVE TEACHING FORMATS

## SUSTAINABILITY ESCAPE ROOM

### “NO PLAN(ET) B”

The **Escape-Game** is an imaginary time travel. It leads the players into a possible dystopian future, in which humans are forced to leave earth and find a new home (Plan B).



*Game Outcome: Didn't you understand? This space ship, "Plan B", is only an illusion. There is no plan B, because there is no planet B for us.*

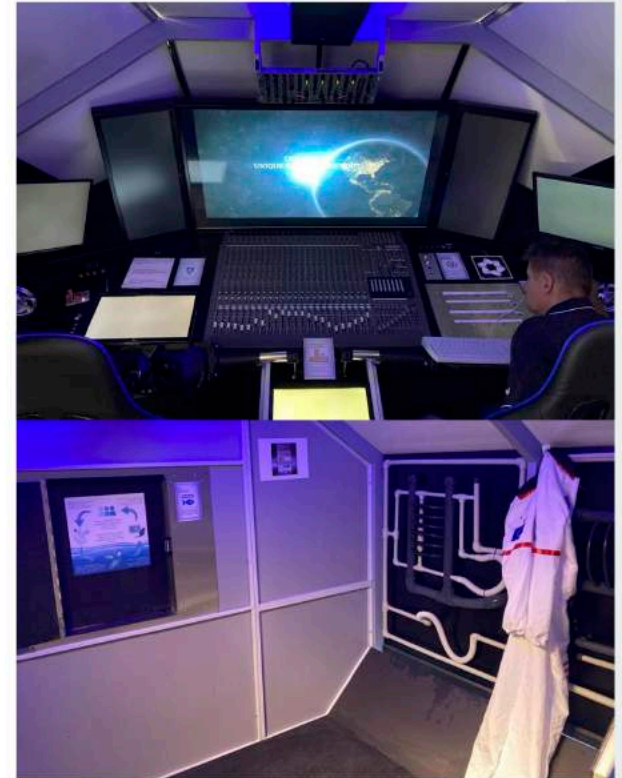


# THREE INNOVATIVE TEACHING FORMATS

## SUSTAINABILITY ESCAPE ROOM

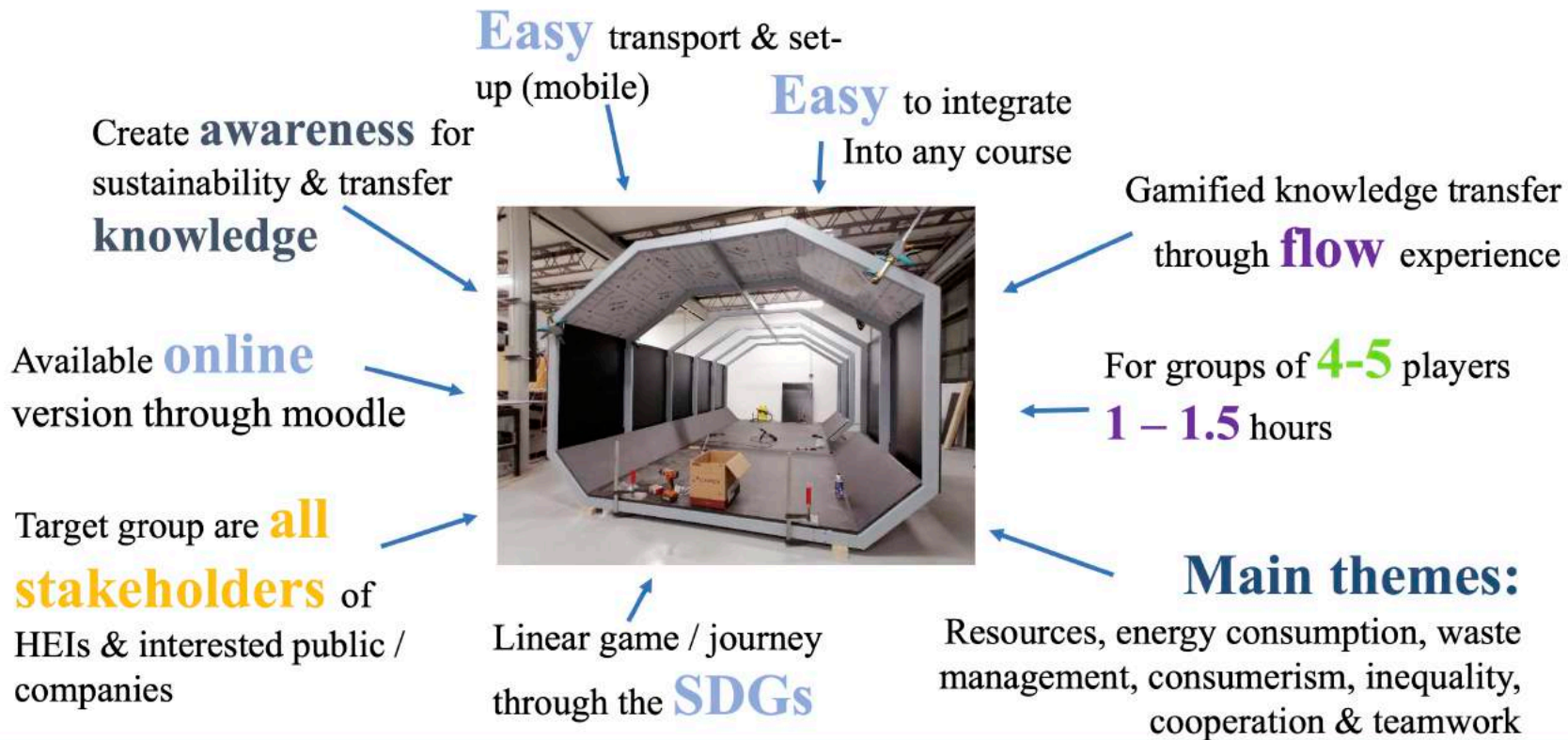
### Goals

- Enhancing players' knowledge of sustainable development
- Raising awareness, sensitizing people
- Ideas, tips, practical examples to change attitudes, change consumer habits and decisions
- Emphasising that there is no Plan B/Planet B, the Earth has to be saved through responsible behaviour and we must act soon!



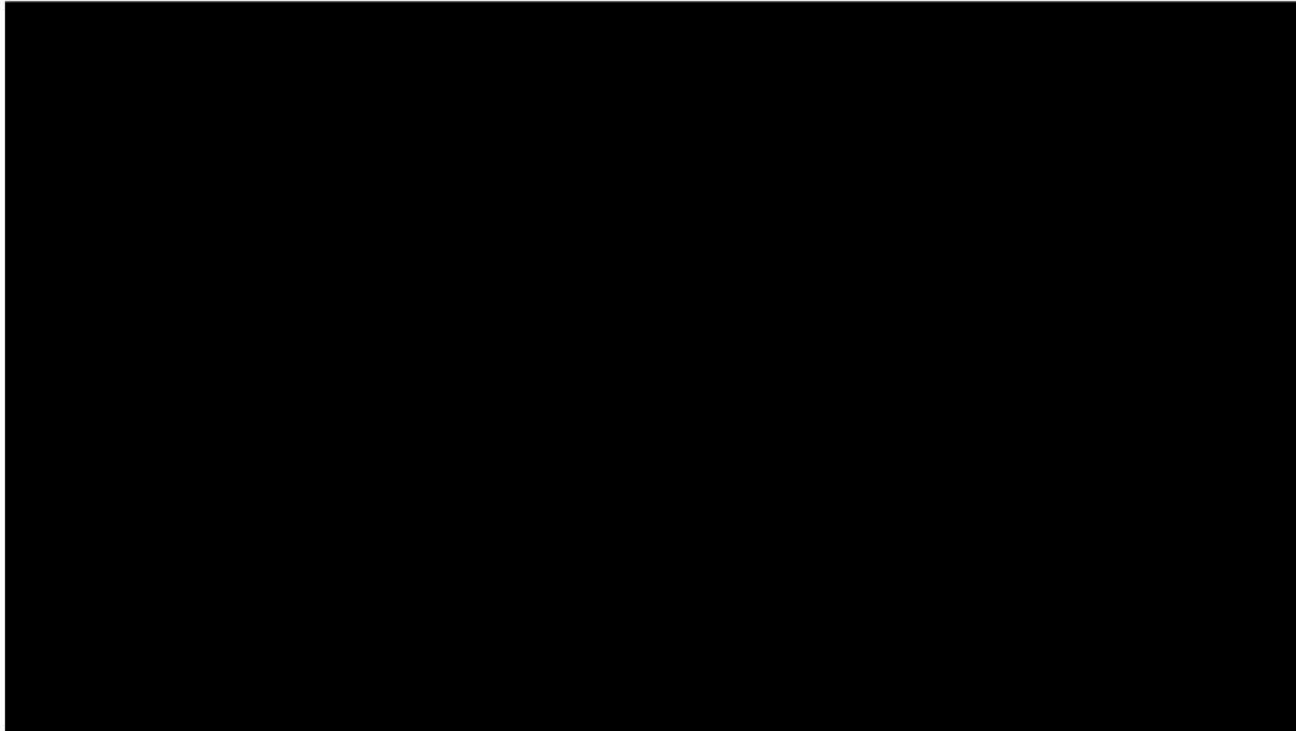
# THREE INNOVATIVE TEACHING FORMATS

## SUSTAINABILITY ESCAPE ROOM



# THREE INNOVATIVE TEACHING FORMATS

## SUSTAINABILITY ESCAPE ROOM



*Gamified learning  
experience*

*Great teambuilding  
experience!*



# THREE INNOVATIVE TEACHING FORMATS

## SUSTAINABILITY ESCAPE ROOM (ONLINE)

ISSUE - Virtual ER (00:00 / 01:00)

**ONLINE SUSTAINABILITY GAME**

Based on the Escape Room "No Planet B"

Budapest Business School and UNIQUE Systems

ISSUE - Virtual ER (00:30 / 01:00)

Welcome on the virtual board of NO PLAN(ET) B spaceship! This online program aims to give you an insight into the space mission by highlighting some of the tasks that you have to complete in order to save the Planet and go back to Earth.

Astronauts, are you ready for the challenge? Before we start, please note the followings:

- If you see the lightbulbs you can get some help under Resources to find the right answers
- If you feel totally stuck or lost do not worry, please find the Game Master in Teams.
- You have 3 guesses to find the rights solution.

ISSUE - Virtual ER (00:30 / 01:00)

**Mission 1. SDG4 Quality Education**

Without knowing the alphabet, you wouldn't be able to start this game because you wouldn't be able to read these lines. You are lucky because reading and writing are evident for you, but in many parts of the world, illiteracy is still a serious challenge for the adult population. Do you know where and to what extent? Two pairs are given to help you:

South Asia - 31.3%	Latin America and the Caribbean - 6.2%
Sub-Saharan Africa	27.7%
Arab States	5.6%
East Asia and the Pacific	36.6%
Europe and Central Asia	1.5%



MISSION COMPLETED

ISSUE - Virtual ER (00:30 / 01:00)

**Mission 5. SDG15 Life on Land**

TRUE or FALSE? Select the TRUE sentences!

- From the point of water consumption, it is more environmentally friendly to consume a glass of milk than a glass of beer.
- A vegetarian nutrition places less of a burden on the environment than a mixed one.
- If we cover our protein need from eggs instead of meat, the size of the land involved in farming can be significantly reduced.
- The production of 1 kg of beef requires twice more land use than the production of 1 litre of coffee.
- Chocolate has a larger carbon footprint than beef.
- Producing cow's milk requires more than 20 times more water than producing the same amount of oat's milk.
- The production of 1 kg of chocolate requires more water than that of 1 kg beef.
- By consuming a slice of beef, you contribute to the production of 10 times more greenhouse gases than if you consume a slice of pork.

ISSUE - Virtual ER (00:30 / 01:00)

**Mission 6. SDG13 Life below water**

Find the right code!

X + X \* X + X + X \* X + X

At least X million tons of plastic end up in our oceans every year.

Worldwide per capita fish consumption has reached a new record X kg/year.

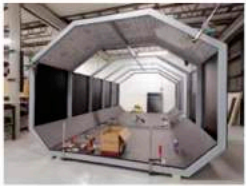
More than X billion people depend on marine and coastal biodiversity for their livelihoods.

An average of X pieces of plastic litter to be found in every square kilometer of ocean.

Today we are using X percent of the world's fish stocks over-exploited.

# CONCLUSION

## MOST IMPORTANT TAKEAWAYS



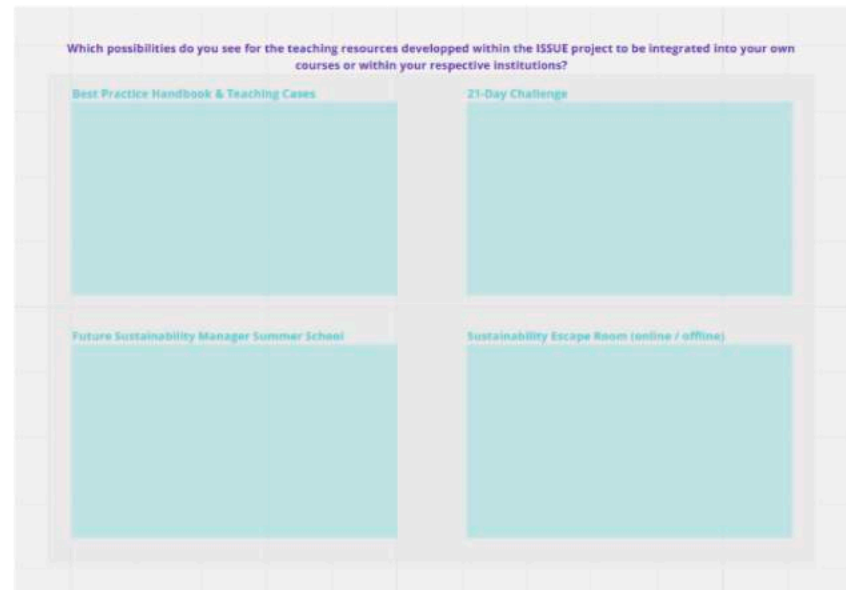
- International & interdisciplinary set-up
- Break free from usual study environment
- Explore one's purpose & impact through self-reflection, mindfulness and creativity
- Tries to push learners out of their comfort zone and to enable personal transformation process towards sustainable practice and mindset
- Supports holistic implementation of SDGs within curriculum
- Features expert inputs from various sectors: business, science, NGOs and policy
- Inclusion of inter- and transdisciplinary perspectives in the business school curriculum
- Innovative new format transcending the usual classroom or site visit experience
- Leveraging new technological possibilities
- Creating gamified physical emersion & flow experience
- Exploration of new learning and teaching potentials

# INTERACTIVE PART BEFORE WE CONCLUDE



**miro**

Link: [https://miro.com/app/board/o9J\\_17de9Ko=](https://miro.com/app/board/o9J_17de9Ko=)



**For more information &  
resources, please visit:**

**[www.issue-project.eu](http://www.issue-project.eu)**

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